



Saturday Stations		Friday Night Games
1. Paul Bunyan – Scouts BSA only	11. The Legend of King Arthur	<b>F1. Corn Hole</b>
2. Robin Hood & Little John	12. Rock Legends	<b>F2. Hula Hoop Challenge</b>
3. Thor	13. The legend of Zelda	<b>F3. Croquet</b>
4. Temple of Doom	14. The Chinese Zodiac	<b>F4. Monkey Bridge</b>
5. William Tell	15. Davey Jones Locker	<b>F5. Frisbee Golf</b>
6. The Gordian Knot	16. Sling Shots	
7. Samson	17. Putt Putt	<b>A. Staff Area</b>
8. Saint George The Dragon Slayer	18. Monkey Bridge	<b>B. HQ/ Registration/ First Aid</b>
9. Squatch		<b>C. Check-In</b>
10. The Iron Wolf		<b>D. Water/ Bath House</b>

**Schedule of Events****as of 16-Aug-22****Friday, September 24th**

- 5:30 - 9:00 pm ----- Arrive, Set - Up Camp and Register at HQ
- 8:00 - 11:00 pm ----- Friday Activity
- 9:30 pm ----- Youth and Adult Leaders Meeting at HQ
- 11:00 pm ----- Taps (Lights Out / Quiet Time - Applies to all)

**Saturday, September 25th**

- 6:45 am ----- Rise and Shine, Breakfast
- 7:30 - 8:30 ----- Day Registration at HQ
- 8:30 - 9:00 ----- Orientation for Station Judges at HQ
- 8:30 - 9:00 ----- Leader Orientation at HQ
- 9:00 ----- Opening Ceremony at Flagpole
- 9:30 - 12:00 ----- All Events Open
- 12:00 - 1:00 ----- Lunch
- 1:15 - 5:00 ----- All Events Open
- 4:30 - 5:00 ----- Individual Competitions at HQ
- 5:15 ----- Flag Lowering
- 5:30 - 7:30 ----- Dinner, Clean - up
- 7:45 ----- Prepare For Campfire/Awards Show at Flag Pole
- 8:00 to 9:30 ----- Campfire/Awards Show
- 11:00 ----- Taps (lights Out / Quiet Time - Applies to all)

**Sunday, September 26th**

- 7:00 - 8:30 am ----- Rise and Shine, Breakfast
- 9:30 am ----- Religious Service and Closing at Flag Pole
- 10:00 am ----- Break Camp - Vehicles are allowed back at Campsites

**Camp-o-ree Camp Rules & Regulations - 2022**

1. All BSA, Youth Protection, & Metropark Rules must be adhered to.
2. All Scout Leaders must act in accordance with the Scout Oath and Law, and follow youth protection guidelines, at all times.
3. All rules in the "Guide to Safe Scouting" must be adhered to at all times.
4. Each unit must maintain "**Two Deep Leadership**" at all times.
5. Scouts must use the buddy system at all times.
6. All youth medications must be administered by the unit leader.
7. All injuries must be reported to the Camporee Health Officer, so they may be logged.
8. Only those registered with the Boy Scouts of America and their parents/siblings are allowed to attend.
9. "**Vehicles are not allowed in the campsites.**" All vehicles must be parked in designated parking areas Friday night till Sunday Morning **after Religious Service/Closing** (approx. 10:00 am)
10. Shoes or Boots must be worn at all times outside of tents. No open toe shoes will be allowed.
11. Leave No Trace Camping rules shall be enforced. Climbing of trees is prohibited. Leave all live trees alone.
12. **Lights out** means **Quiet** (Youth and Adults).
13. Use of **Offensive Language** is prohibited.
14. Possession or use of alcohol, fireworks, or illegal drugs is strictly prohibited. Any violations of this rule will result in notification to the proper authorities and expulsion from camp.
15. Smoking is not allowed at the Fall Camporee. Any violators will be asked to leave.
16. Ground Fires are not allowed outside of existing fire rings or above ground fire pits that you bring.
17. All participants are to remain in the Stony Creek: Ridgewood area.
18. The Metroparks do not allow drones to be flown in their parks, please leave your drone at home.



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MICHIGAN CROSSROADS COUNCIL